

Below are detailed instructions and screen shots of how to prepare a CBA game for the web. Before the details, I want to describe the process in broad strokes.

1. We use ACBLScor to produce a text file with the recap **AND** traveler score data
2. We use Bridge Composer to:
 - a. Load the PBN file created earlier with the dealer machine software
 - b. Import the data (text file) created in step 1 above
 - c. Save the result as an HTM file
3. Use the Results Upload program to send the HTM file to the website.
4. Finally, don't forget to do the DBADD command to post the game to the month end summary.
5. Also note that if you have to make a correction to a board, you will have to rebuild the text file and re-merge in Bridge Copmoser

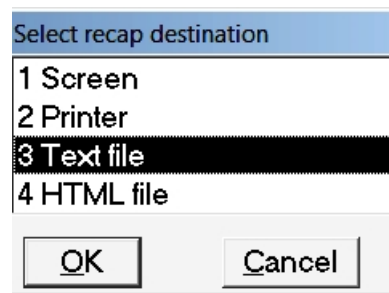
Note that I created the screen images on my computer at home and the drive letters may not match CBA. In those screen shots, I have included a note to that effect. My samples are for Tuesday 12/30/14.

In ACBLSCOR

Press F 11 to get the menu and do function LRECA to create the press recap

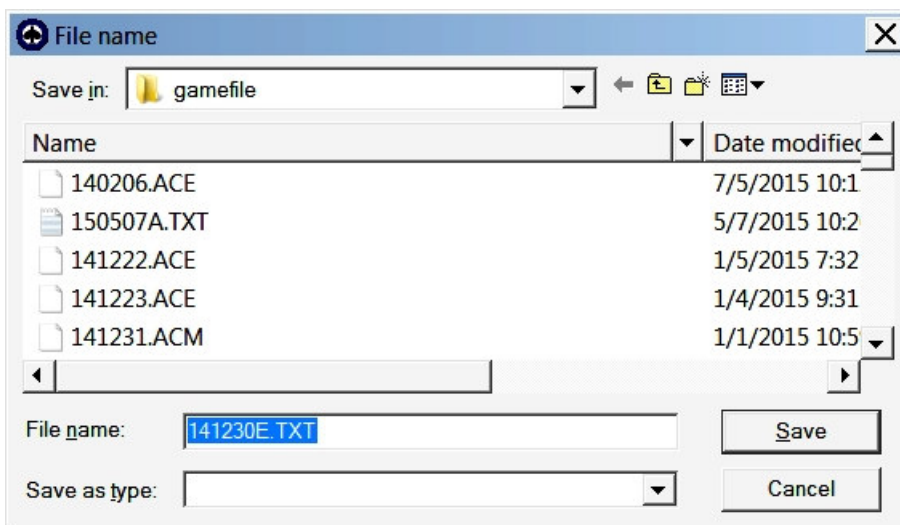
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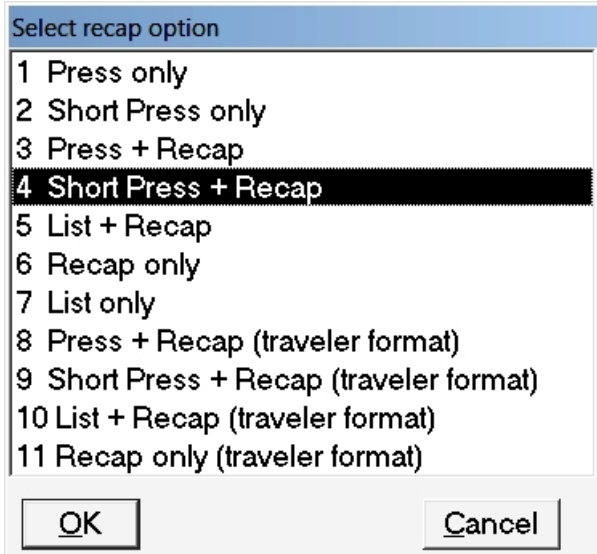
LEAD Section leaders (F4)
LIST List scores in pair order or rank order (F8)
LRECA Recap and/or press to screen/file/printer/internet
MEMO Edit memos to print on recap
MPED Edit masterpoint awards
NAMER Enter or modify player names (F2)
    
```



The report needs to go to a text file (.txt)

The name of the file is the same as the game and will be suggested for you. If the game had 2 or more sections, this screen will appear:

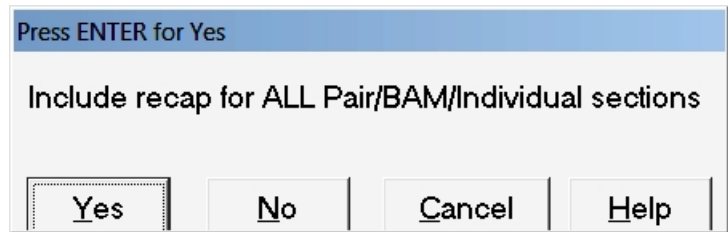




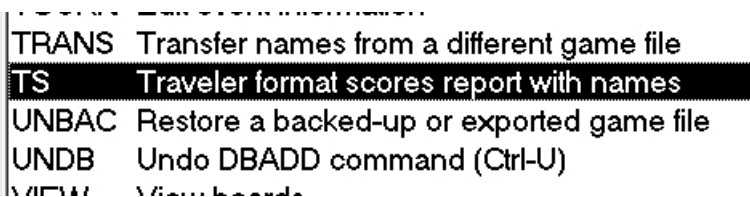
We **ALWAYS** choose type 4

If the game has 2 or more sections, this appears.

SAY NO!!



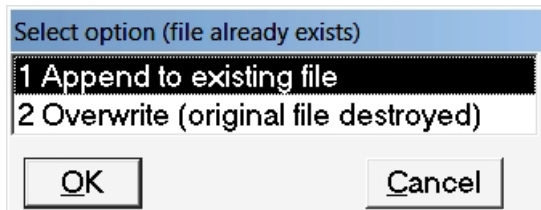
Now we need to add the Traveler Score data to the text file. Press F11 again and select TS



Save this too to a text file. It will suggest the name BOARDS.TXT but this is **WRONG!!**

Enter the same file name as used before

Since you are using the same file name, the program will ask you about Appending (adding) or Overwriting (replacing) the existing file.. The right answer is **OVERWRITE**

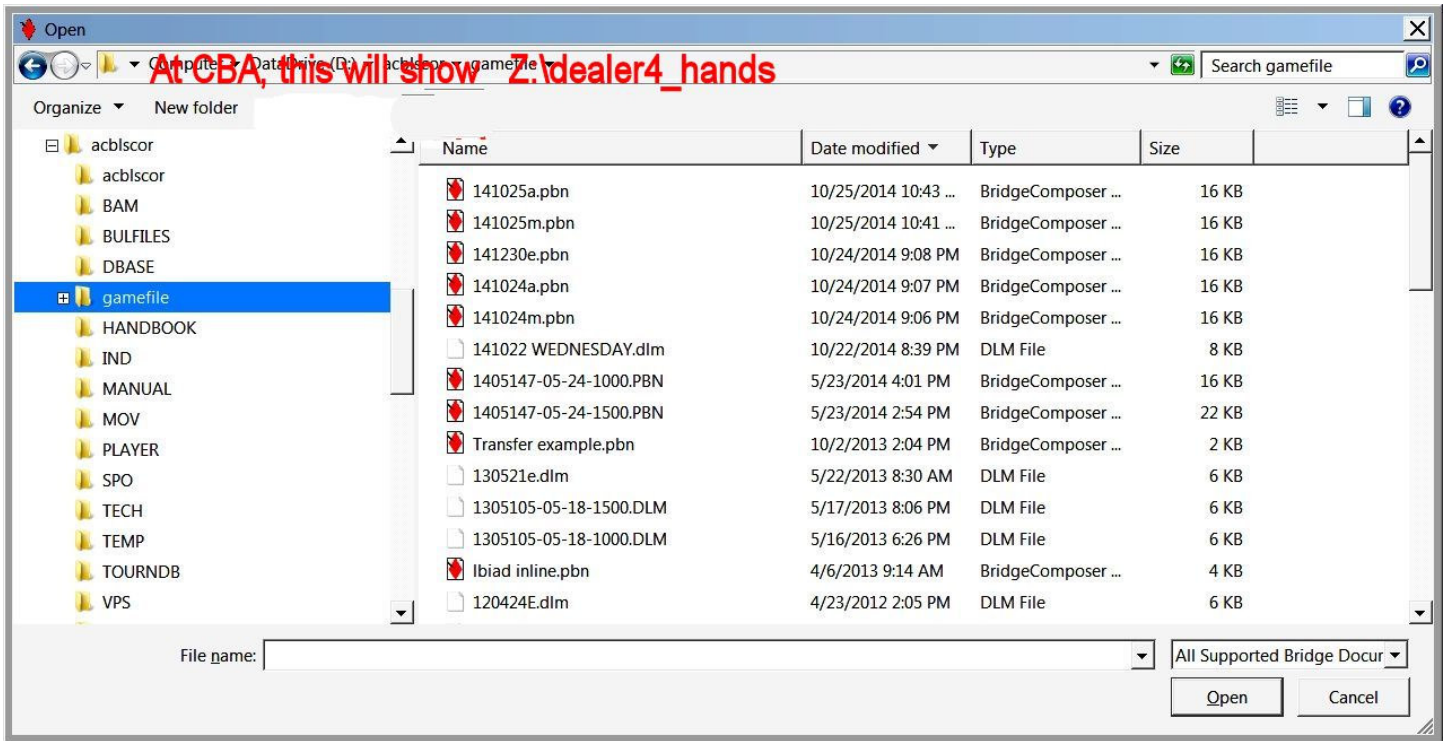


It will also ask about Specifying board numbers or including all. Answer: All boards played

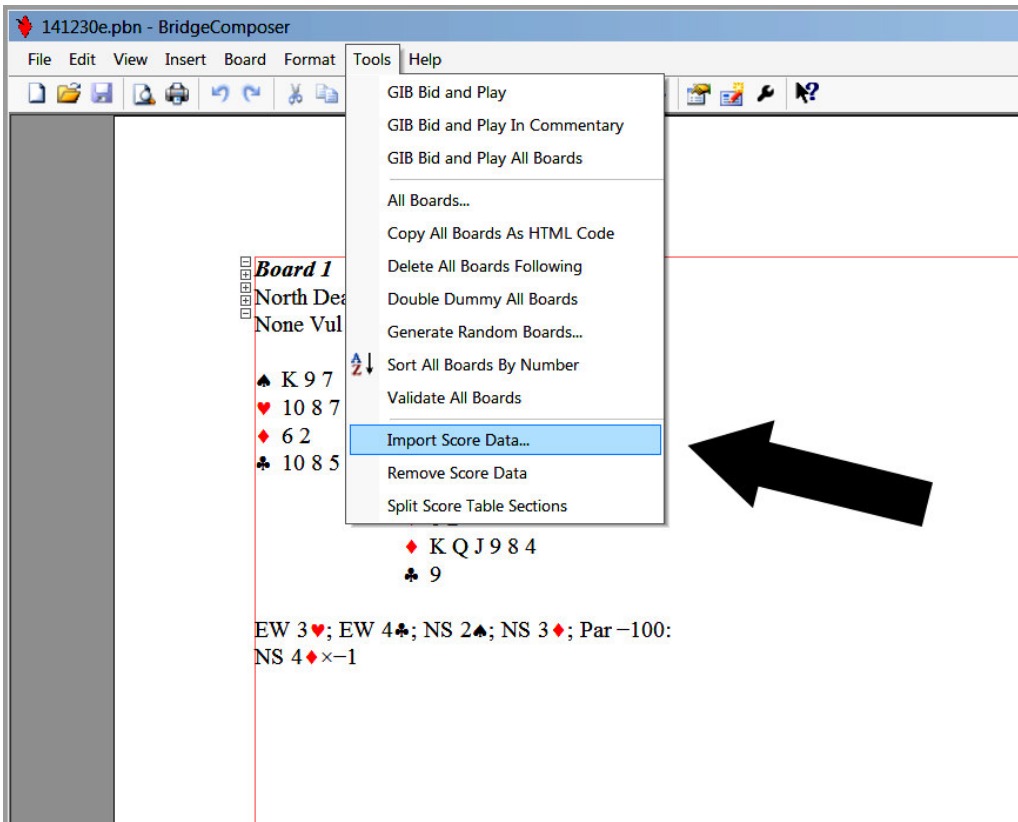


If you had 2 or more sections, use F7 to switch to the next section and repeat these steps for each section (LRECA and TS). Note that on the additional sections you will be asked about Overwrite or Append on each save. The answer is **APPEND**.

Now we are ready for Bridge Composer. Start the program.

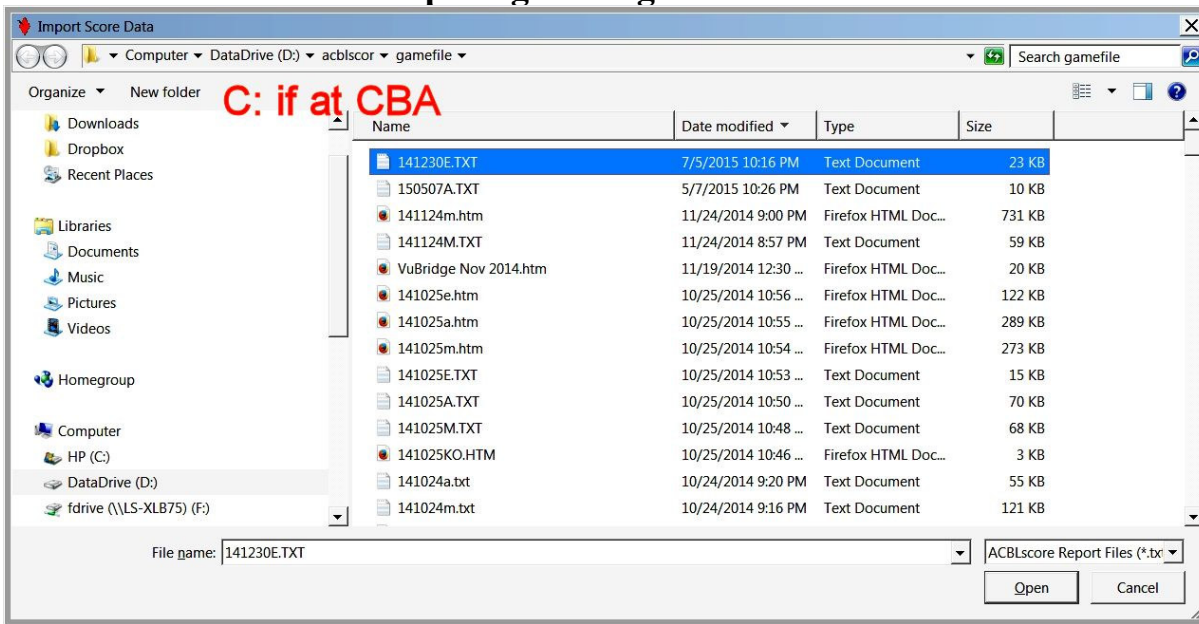


The list of PBN (dealer machine hands) will show. Choose the one for the game you are doing. As noted in the picture, the default location at CBA if Z:\dealer4_hands. This is a location on the back computer.

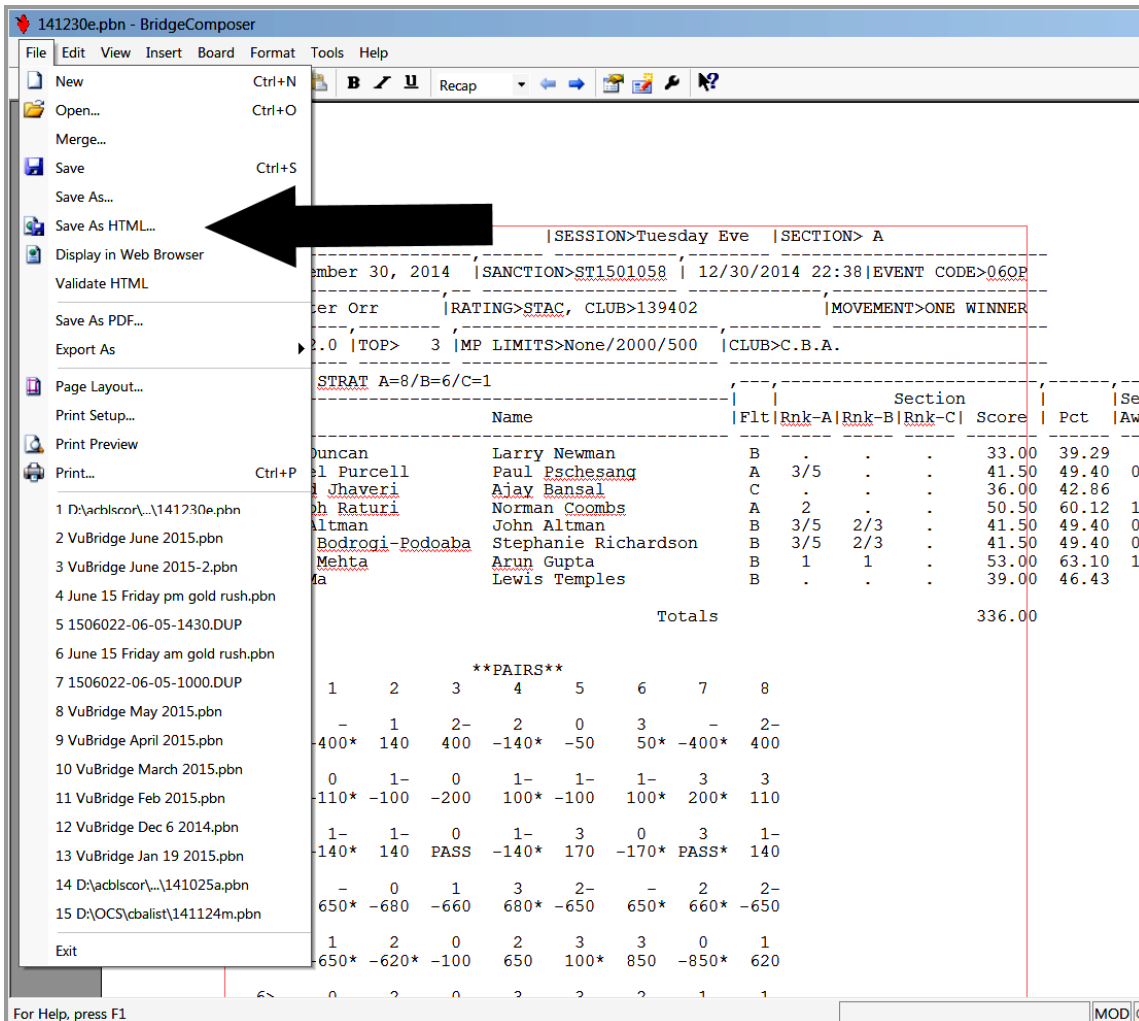


Once open, got to Tools and import the data we prepared in ACBLScor.

This operation will load the text file with the same basic name as the PBN.

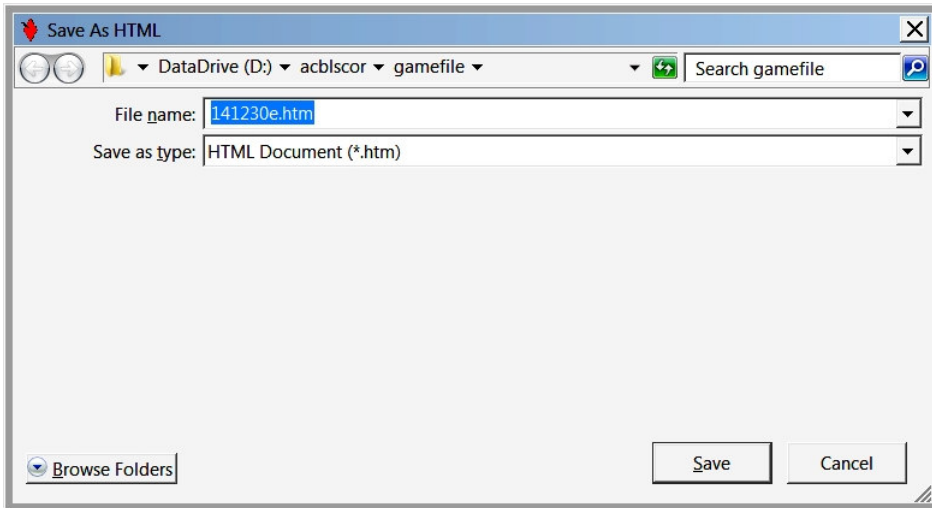


Load the txt file of the same name 141230e.txt. Bridge Composer knows to look for the Bridgmate file of the same name and load it as well (141230e.bws).



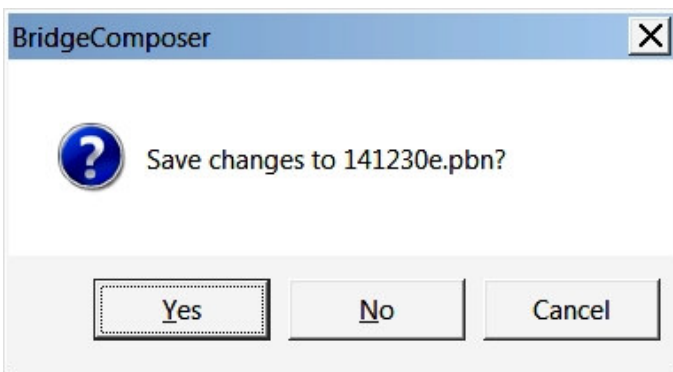
This completes the prep work and now we will save and upload.

Click File and Save as HTML.



Save the file as an .HTM file using the same base file name – see above.

Now exit Bridge Composer **BUT BE CAREFUL!!**



When this appears as you exit Bridge Composer

Just Say NO



Now we have only the upload to do. Start the upload program and pick the htm file. The most recent will be at the top of the list, but within date they sort alphabetically so choose the right one.

Click the appropriate Upload the file now button and wait for the completion message.